

Formulas & Identities from Trigonometry:

1. $A^2 + B^2 = C^2$ (Pythagorean Theorem)

2. $\sin(A \pm B) = \sin A \cos B \pm \cos A \sin B$

3. $\sin 2A = 2 \sin A \cos A$ (Follows from #2; let $A=B$.)

4. $\cos(A \pm B) = \cos A \cos B \mp \sin A \sin B$

5. $\sin^2 A + \cos^2 A = 1$ ("Pythagorean" Identity)

6. $\cos 2A = \cos^2 A - \sin^2 A$ (Follows from #4; let $A=B$.)

7. $\cos 2A = 2 \cos^2 A - 1$ (Solve for $\sin^2 A$ in #5; substitute in #6.)

8. $\cos 2A = 1 - 2 \sin^2 A$ (Solve for $\cos^2 A$ in #5; substitute in #6.)

9. $1 + \cot^2 A = \csc^2 A$ (Divide identity #5 by $\sin^2 A$ to get this one.)

10. $\tan^2 A + 1 = \sec^2 A$ (Divide identity #5 by $\cos^2 A$ to get this one.)

11. $\tan A = \frac{\sin A}{\cos A}$; 12. $\cot A = \frac{\cos A}{\sin A}$; 13. $\sec A = \frac{1}{\cos A}$; 14. $\csc A = \frac{1}{\sin A}$

15. $\sin\left(\frac{1}{2}A\right) = \pm\sqrt{\frac{1}{2}(1 - \cos A)}$

(In #15, "+" sign chosen if $\frac{1}{2}A$ is in the 1st or 2nd quadrant;
"-" sign chosen if $\frac{1}{2}A$ is in the 3rd or 4th quadrant.)

16. $\cos\left(\frac{1}{2}A\right) = \pm\sqrt{\frac{1}{2}(1 + \cos A)}$

(In #16, "+" sign chosen if $\frac{1}{2}A$ is in the 1st or 4th quadrant;
"-" sign chosen if $\frac{1}{2}A$ is in the 2nd or 3rd quadrant.)

17. $\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c}$

(Law of Sines, where $\triangle ABC$ has angles A , B , & C and side " a " is opposite angle A , side " b " is opposite angle B , and side " c " is opposite angle C .)

18. $c^2 = a^2 + b^2 - 2ab(\cos C)$

(Law of Cosines, where A , B , C , a , b , & c are described in #17.)

19. $a = \theta r$ (a = arc of circle, r = radius, θ = inscribed angle)

20. $a = \frac{1}{2}r^2\theta$ (a = area of sector, r = radius, θ = angle in sector)

21. $a_t = \frac{1}{2}ab(\sin C)$ (a_t = area of triangle; a , b , & C are described in identity #17.)

22. $a_t = \sqrt{s(s-a)(s-b)(s-c)}$ (s = semi-perimeter = one-half of the perimeter of a triangle = $\frac{1}{2}(a + b + c)$ where a , b , & c are described in identity #15.
 a_t = area of triangle. This formula is known as Hero's Formula.)